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News

OnLive CEO, Remedy President Confirmed for D.I.C.E. Summit

by Kris Graft

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October 23, 2009

The Academy of Interactive Arts and Sciences said this week that its next annual D.I.C.E. Summit will host presentations from OnLive CEO Steve Perlman and Remedy Entertainment president Matias Myllrinne, among others.

Joseph Olin, president of D.I.C.E. organizer AIAS, said the 2010 program is "fast becoming the most prolific line-up we've ever produced." The event returns to Las Vegas' Red Rock Resort February 17-19, 2010, marking the event's 13th year.

OnLive CEO Perlman is heading up his company's ambitious foray into cloud-based gaming. The OnLive service will purportedly allow gamers to play PC titles through their own PCs or television sets, without needing to render the game on their own hardware -- rather, it is rendered remotely and sent frame-by-frame back to the local display device.

Remedy's Myllrinne is overseeing the long-awaited psychological thriller game *Alan Wake*. Finland-based Remedy is also responsible for creating the well-regarded *Max Payne* action series of games, including its first two installments.

Other announced speakers for 2010 D.I.C.E. include Entertainment Software Association senior counsel Ken Doroshov, Barrow Institute neuroscience experts Dr. Susana Martinez-Conde and Dr. Stephen L. Macknik, and Carnegie Mellon University's Jesse Schell.

The D.I.C.E. Summit is the host of the annual Interactive Achievement Awards, which are slated for February 18, and will be once again hosted by comedian and gamer Jay Mohr.

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